

Task Completion Score Sheets

2nd Month

- 1) Demonstrate mechanical foundation slipping rope
 - a. Put rope on a fence post and demonstrate the 4 stages with willing submission slipping rope.

- 2) Rim fire prevention drill
 - a. Put rope on a log and back up three to four coils like you just roped a calf.
 - b. Coil up and get short so you can give a good handle.
 - c. Do stage four slipping rope until the calf (log) is behind you.
 - d. Starting pulling log giving a handle on the right side of your horse.
 - e. Pretend someone caught the calf's right eye when they came in to heel it, running the calf behind your horse.
 - f. Keep your dallyes and pick up your rope so it goes over your horse's butt.
 - g. Give a handle on the left side of your horse.
 - h. Pretend your heeler knows nothing about fight zone and balance point and continues to chase the calf by you on the left side of your horse (turn into the post).
 - i. Pop your turns, flip the rope over your head and around your horse's head, dally again and give a handle again on the right side of your horse.

- 3) Weave in and out of barrels
 - a. Demonstrate stage 3 with willing submission weaving in and out of barrels.
 - b. Do stage 4 at the end of the barrels (with willing submission).
 - c. Go back through the barrels demonstrating stage 4 (with willing submission).
*Remember your reins show them where to go and your feet get them there.
After doing stage 3 through the barrels your horse should be moving laterally off your feet. When you go back through doing stage 4, touch them with your reins then move them with your feet, when the reins get tied to the feet you should be neck reining through the barrels.

- 4) Keep horse between your hands and feet riding a perfectly straight line, stop straight and back straight (stage 2).
 - a. Use stage 3 to keep your horse between your hands and feet.
 - b. When you stop say whoa, sit down, and wait for stage 2.

- 5) Keep horse between your hands and feet riding a perfectly curved line around a barrel.

- a. Start at a walk and demonstrate the six signs of horizontal direction with vertical direction wading around the barrel.
 - b. Get where you can have them ride perfectly between your hands and feet moving them out (stage 3) or in (stage 4) to the circle. (Off set your hands having your inside rein higher than your outside rein. The inside rein higher will help move your horse's feet over and the outside rein lower will help keep vertical direction.)
 - c. Once you have it perfect at a walk then jig, then trot, then lope.
As you increase speed make a bigger circle around the barrel, just make sure you don't lose horizontal and vertical direction.
- 6) Position horse to take a heel shot (horsemanship, stockmanship, roping).
- Heeling each other's horse, pull dummy and donkeys.

Horsemanship

- a. Have someone ride next to you and parallel their tracks (right hand lane).
- b. Do stage 3 with vertical direction to the right to hold your horse out.
- c. Have you partner make a sharp ninety degree turn (stage 1 or stage 4).
- d. Do stage 4 with willing submission and parallel your partner's tracks switching from the right hand lane to the left hand lane to influence the direction of the animal where you can get a good heel shot.
- e. Pretend the calf starts to run up the rope. Keeping your horse riding between your hands and feet, pull out and get ahead of the balance point slowing down the calf then fall back into position (try not to hit your partner in the head with your loop, stay wide).
- f. Then do stage 3 with vertical direction to put your horse back into position (your horse's head on your partner's left hip).
- g. Put more weight in your outside stirrup and lead with your left shoulder to help push your horse in position. (Keep your horse between your hands and feet, don't get ahead of your horse!)
- h. Push your reins forward once your horse is in position.
- i. Throw rope and stop horse waiting for stage 2 with willing submission and vertical direction (when stage 3 gets through with willing submission, the horse's head will come down and break in the poll).

Roping

- j. Swing (loop should be horizontal, with the tip of your loop going over the top of the horse's butt every swing).
- k. Delivery (break top strand over the hock).
- l. Follow through (put pinky in the dirt or have palm facing you).
- m. Stop horse straight (stage 2).

- n. Pull slack.
 - i. As your right hand goes down to deliver your rope, your left hand goes up to stop your horse.
 - o. Drop your slack and let horse step out and then dally.
 - p. Step off and throw your hat in the air (just kidding).
- 7) Practice four stages roping dummy (play a game of pig on horses).
- Example: Position horse to take a head shot.
 - a. Ride past the dummy stage 1 and turn and face the dummy.
 - b. Stage 2 with willing submission.
 - c. Throw a loop with one to two coils in your hand (out of the calf's flight zone).
 - d. Stage 1 until you are parallel with the dummy and then do stage 3 side passing up the dummy and take loop off.
 - e. Stage 4 and ride away from the dummy.
- 8) Demonstrate understanding of flight zone and balance point while working cattle.
- a. Using horsemanship (four stages with willing submission) position your horse to turn a steer away from you (right and left) and into you (right and left).
- Tip: Think about where the herd is and use it to your advantage.
- Big Picture: I am trying to give you skills that would be needed in working out of a rodear. If you have to trot you obviously are not reading flight zone and balance point and you would be scattering the herd and un-mothering cows and calves making it hard to mother up pairs to sort out. So stay in a walk and practice horsemanship and stockmanship.
- 9) Roping cows with a breakaway honda.
- a. Follow a steer around following perfectly in their tracks. Try to keep your horse traveling in the same tracks made as the steer. Remember at the end of the first month we should be able to ride our horse on a perfectly straight line and a perfectly curved line (horizontal direction). Once your horse is locked on and following perfectly in the steer's tracks, go ahead and swing your rope. If the horse goes off the line use stage 4 to bring your horse back to the line. Once your horse is locked on perfectly behind the steer with willing submission (your right hand is on a loose rein) go ahead and throw your rope and wait for stage 2 with vertical direction.
- 10) Working a single cow.
- a. Once you have tracked a steer around and your horse is locked on and rating a cow, you can go ahead and try to work a single cow.
 - i. Ride parallel to the steer and let your horse rate next to the steer.

- ii. Slightly ride ahead of the steer and when the steer stops and turns, wait for a good solid stage 2.
- iii. Then wait for a good solid stage 4.
- iv. Hold stage 4 until your horse's driving factors (hind quarters) are parallel with the steer's, and then hustle back into position.
- v. Remember we are installing revelations and revelations take time! Your horse needs to figure out to rate the cow, when the cow stops they need the revelation of stage 2 with vertical direction, then the revelation of stage 4. Remember stay out of your horse's way (keep your weight to the outside) and do not hustle your horse through the turn, hustle them out of the turn.